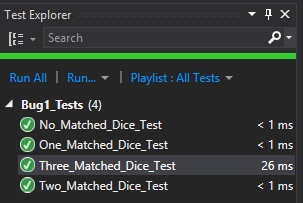
Bug 1: Test Output

# Game does not pay out at correct level

Specifically if a user wins on 1 match the balance does not increase.



Test Name: No\_Matched\_Dice\_Test

Test Outcome: Passed

Result StandardOutput: there were 0 matches

Test Name: One\_Matched\_Dice\_Test

Test Outcome: Passed

Result StandardOutput: there were 1 matches

Test Name: Two\_Matched\_Dice\_Test

Test Outcome: Passed

Result StandardOutput: there were 2 matches

Test Name: Two\_Matched\_Dice\_Test

Test Outcome: Passed

Result StandardOutput: there were 3 matches